

WebKitBrowser

API Reference

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History

|  |  |  |  |
| --- | --- | --- | --- |
| **Version** | **Date** | **Author** | **Description** |
| 0.1 | 07-10-2017 | P. Wielders | Initial version |
| 0.2 | 03-01-2018 | O.Deveci | Add optional local storage path configuration |
| 0.2 | 04-07-2018 | C.Custers | Added missing Config desciptions and fields. |
|  |  |  |  |

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# Introduction

## Scope

This document describes the Plugin WebKitBrowser API interface. This plugin can be configured to be loaded and executed in the WPEFramework and offers HTML5 browser functionality on the platform. For details on the WPEFramework API, refer to:

## Case sensitivity

All identifiers on the interface described here are case-sensitive. E.g. an id known in the plugin as 'C0FFEE' is not the same as 'c0ffee'.

All keywords, entities, properties, relations and actions should be treated as case-sensitive.

## Acronyms, Abbreviations and Terms

The next list provides an overview of acronyms and abbreviations used in this document and their definitions.

|  |  |
| --- | --- |
| **Acronym** | **Definitions** |
| API | Application Programming Interface |
| JSON | JavaScript Object Notation |
| UTC | Coordinated Universal Time |

Below terms are listed with their definitions, as used in this document.

|  |  |
| --- | --- |
| **Term** | **Definitions** |
| Callsign | The callsign is the name given to an instance of a plugin. One plugin can be instantiated multiple times, but each instance the instance name, callsign, must be unique. |
| Proxy | An object in one process space representing the “real” object in another process space. The Proxy takes care of marshalling the parameters. |
| Stub | An object in the process space that contains the actual object. The stub takes care of un-marshalling the request from the Proxy and executes the call, on behave of the Proxy object, on the real object |

## Standards

Date time formats between the systems shall be in UTC time and W3C (ISO 8601 profile) formatting [ISO 8601], e.g.: 2004-11-05T13:15:30Z. This way time discontinuities can be avoided due to daylight savings. Note that all interfacing systems must decode/encode the date time to the correct local time.

Languages used in the WPEFramework will be conform [ISO 639-1] using two letter language codes. If WPEFramework encounters a language code it does not recognize, it will use ‘xx’ instead. For a list of available two letter ISO language codes, please visit:  
<http://www.loc.gov/standards/iso639-2/php/code_list.php>

## References

This section lists the references made in this document:

|  |  |
| --- | --- |
| [WPEF] | WPEFramework API Reference  <https://github.com/WebPlatformForEmbedded/WPEFramework> |
| [HTTP] | Hypertext Transfer Protocol  <http://www.w3.org/Protocols> |
| [ISO 8601] | Date and time format  http://www.iso.org/iso/date\_and\_time\_format |
| [ISO-3166] | Country code specification  <http://www.iso.org/iso/country_codes.htm> |
| [ISO-639-1] | Language code specification (Alpha-2 code)  <http://www.loc.gov/standards/iso639-2/php/code_list.php> |
| [JSON] | JavaScript Object Notation  http://www.json.org |
| [URLENC] | URL Encoding  <http://www.w3schools.com/tags/ref_urlencode.asp> |

## Open Issues

This is a list of open issues that needs to be resolved:

* This document is still a work in progress.

## Limitations

The information described in this document is preliminary and subject to change in the future.

Legend:



**Be aware of:** implementation choice is needed or side-effect needs to be handled.



**Implementation advice:** Guide line for implementation mostly related to performance.

# WebKitBrowser Plugin

## Configuration

|  |  |
| --- | --- |
| callsign | [string] the instance name for the plugin e.g. YouTube. Default: WebKitBrowser. |
| classname | [string] WebKitBrowser. |
| locator | [string] libWPEWebKitBrowser.so |
| autostart | [bool] should the browser plugin be instantiated at the moment the WPEFramework is starts up. |
| configuration | [JSON] JSON object specifying the exact configuration for this plugin. See the next paragraph for details. |

Configuration of the controller:

|  |  |
| --- | --- |
| useragent | [string] the useragent that is used during communication with the web server. |
| url | [string] the URL that is loaded upon starting the browser. |
| injectedbundle | [string] the name of the so that is loaded to extend the HTML5 with customized javascript handlers. |
| cookiestorage | [string] postfixed path to the persistent location on where cookies will be stored. |
| localstorage | [string] postfixed path to the persistent location on where local-storage will be stored. |
| certificatecheck | [bool] if enabled, SSL certificate error will lead to a page error. Page will not be loaded. |
| javascript | [JSON] JSON object defining JavaScript compiler options. |
| secure | [JSON] If false, every domain can access any other domain, otherwise fill in fields in *Whitelist definition* table |
| whitelist | [JSON] Array of JSON objects defining all domains that are whitelisted and thus are allowed to be called cross domain. |

Javascript settings:

|  |  |
| --- | --- |
| useLLInt | [bool] enable the LowLevel Interpreter. |
| useJIT | [bool] enable the JIT (Just-In-Time) compiler. |
| useDFG | [bool] enable the DFG (Data-Flow-Graph)-JIT compiler. |
| useFTL | [bool] enable the FTL(Faster-Then-Light)-JIT compiler. |
| useDOM | [bool] enable the DOM-JIT compiler. |
| dumpOptions | [string] 0 = None, 1 = Overridden only, 2 = All, 3 = Verbose (JSC dump options) |

Whitelist definition:

|  |  |
| --- | --- |
| origin | [string] origin domain allowed to access domains in *domain* |
| domain | [string] array of strings of target domains allowed to access from *origin* |
| subdomain | [string] whether it is also OK to access subdomains of domains listed in domain |

## Application Programming Interface (API)

### General information

Using this method, actual running information can be retrieved from the browser.

|  |  |
| --- | --- |
| Request: | GET /Service/WebKitBrowser |
| Success: | HTTP/1.1 200 OK  { browser\_info } |

### State changes

Using these methods, the browser state (suspend/resume, hidden/visible) can be toggled.

|  |  |
| --- | --- |
| Request: | POST /Service/WebKitBrowser/Suspend |
| Success: | HTTP/1.1 200 OK |

|  |  |
| --- | --- |
| Request: | POST /Service/WebKitBrowser/Resume |
| Success: | HTTP/1.1 200 OK |

|  |  |
| --- | --- |
| Request: | POST /Service/WebKitBrowser/Hide |
| Success: | HTTP/1.1 200 OK |

|  |  |
| --- | --- |
| Request: | POST /Service/WebKitBrowser/Show |
| Success: | HTTP/1.1 200 OK |

### URL actions

Using this method, a new URL can be set. A different page is loaded accordingly.

|  |  |
| --- | --- |
| Request: | PUT /Service/WebKitBrowser /URL  { url\_info } |
| Success: | HTTP/1.1 200 OK |
| Failure | HTTP/1.1 400 Body is missing, incorrect URL. |

## Events

Events are autonomous events, triggered by the internals of the plugin. These events will be broadcasted as JSON to all the connected web socket connections that where opened to this plugin.

### URL changes

The loading of a page takes time, hence why the reporting of the currently loaded page is signaled via the web socket interface. The following event might be reported:

|  |  |
| --- | --- |
| url | [string] the new URL that is about to be loaded, or has been loaded. |
| loaded | [bool] If the URL has been completely loaded, this element is relayed and set to true. If the element is not present or false, it just means that a change of the URL has been requested. |

### State changes

Requesting a state change is A-synchronous. The actual state transitionare reported as a state change.

|  |  |
| --- | --- |
| suspended | [bool] is set to true, in case the browser has reached the suspended state. Set to false if the browser reached a resumed state. |

|  |  |
| --- | --- |
| hidden | [bool] is set to true, in case the browser is visually hidden. Set to false if the browser is visible. |

## JSON definitions

### General information (browser\_info)

|  |  |
| --- | --- |
| url | [string] The currently set/about to be loaded URL in the browser. |
| fps | [uint32] the number of frames per second the browser is painting on the screen. |
| hidden | [bool] true in case the browser is not visible (hidden) on screen. |
| suspended | [bool] true, in case the client is in a suspended mode. All system critical resources have been relinquished. |

### URL information (url\_info)

|  |  |
| --- | --- |
| url | [string] The URL that should be loaded . |

### JSON-object Whitelist

|  |  |
| --- | --- |
| origin | [bool] false, if every domain can access any other domain. |
| domain | [string] array of strings of target domains allowed to access from origin. |
| subdomain | [bool] true, if the allowance of access is recursive. |